A Comparison of Probabilistic Population Code and Sampling-Based Code in Neural Estimations of Time-Varying Quantities

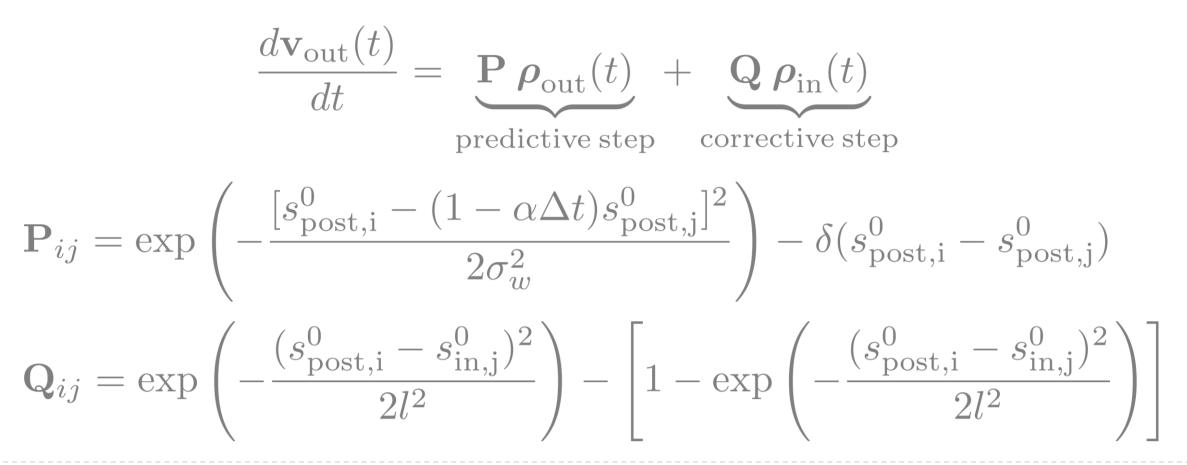
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Motivation

- In daily activities (e.g., driving and playing sports), despite the presence of uncertainties, the brain needs to reliably estimate time-varying quantities such as the position and velocity of objects.
- Bayesian inference is used to explain the nearoptimal decision-makings achieved by the brain.

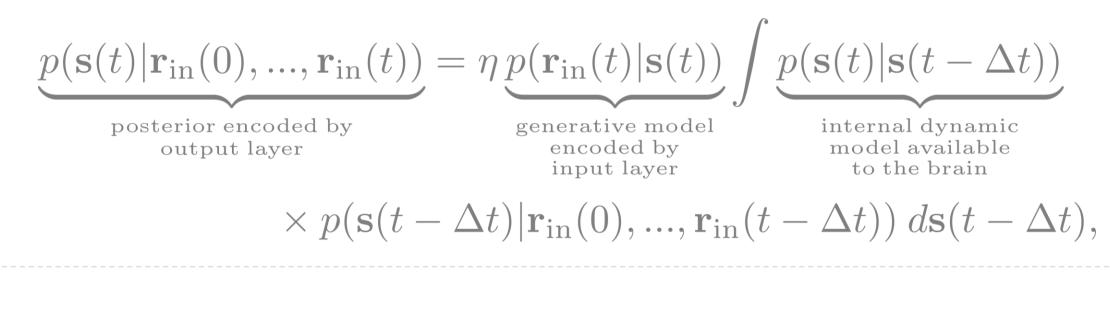
Sampling-Based Code (SBC)

- SBC: Neural activities represents sampled values from the underlying probability distribution ^[1].
- Motivation from Particle Filter (PF) algorithm: a sampling-based approach that provides solution to the Bayes Filter for nonlinear and non-Gaussian problems ^[3].
- The probabilistic population code (PPC) and sampling-based code (SBC) are neural probability representation proposals originated from very different assumptions ^[1].
- These proposals have been compared for problems such as de-mixing odors ^[2]; less attention has given to problems that are time-variant in nature.
- Firing rate dynamics (approximating PF algorithm):



Bayes Filter

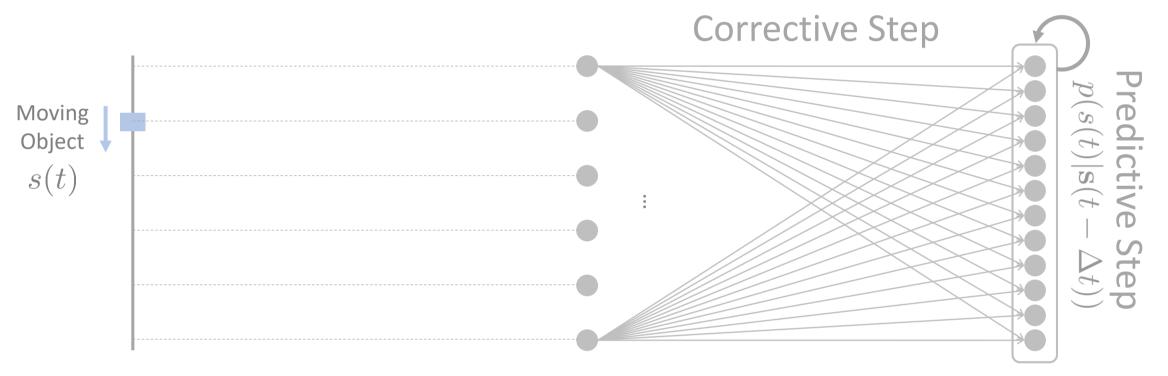
 Bayesian inference model for time-varying quantity estimation (the Bayes Filter) ^[3]



Probabilistic Population Code (PPC)

Neural Circuit

Translation of the Bayes Filter to a neural circuit



 PPC: Neural activities of a population of neurons collectively encode parameters of probability distributions ^[4]

 $\mathbf{a} \cdot \mathbf{r}(t) = \frac{1}{\sigma^2(t)}$ and $\mathbf{b} \cdot \mathbf{r}(t) = \frac{\mu(t)}{\sigma^2(t)}$

- Benchmark problem: $\frac{ds(t)}{dt} = -\alpha s(t) + w(t)$
- Firing rate dynamics derived in [4]:

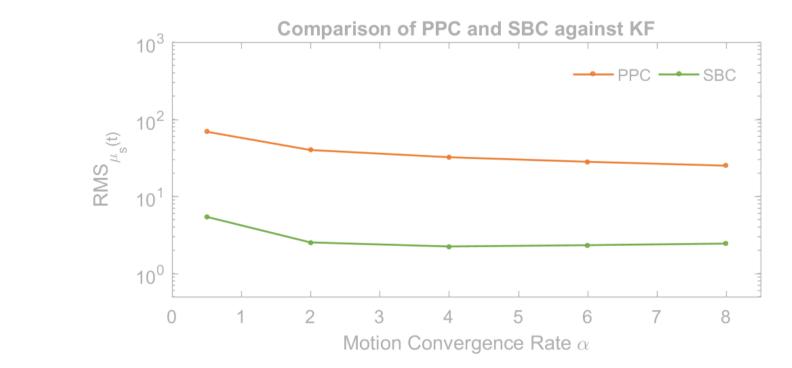
$$\frac{d\mathbf{v}_{\text{out}}(t)}{dt} = \underbrace{\alpha \mathbf{W} \boldsymbol{\rho}_{\text{out}}(t) - \sigma_w^2 (\mathbf{a}_{\text{out}}^T \boldsymbol{\rho}_{\text{out}}(t)) \mathbf{v}_{\text{out}}(t)}_{\text{predictive step}} + \underbrace{\mathbf{M} \boldsymbol{\rho}_{\text{in}}(t)}_{\text{corrective step}}$$

$$\mathbf{W} = 2\mathbf{a}_{\text{out}}^{\dagger} \mathbf{a}_{\text{out}}^T + \mathbf{b}_{\text{out}}^{\dagger} \mathbf{b}_{\text{out}}^T \text{ and } \mathbf{M} = \mathbf{a}_{\text{out}}^{\dagger} \mathbf{a}_{\text{in}}^T + \mathbf{b}_{\text{out}}^{\dagger} \mathbf{b}_{\text{in}}^T$$

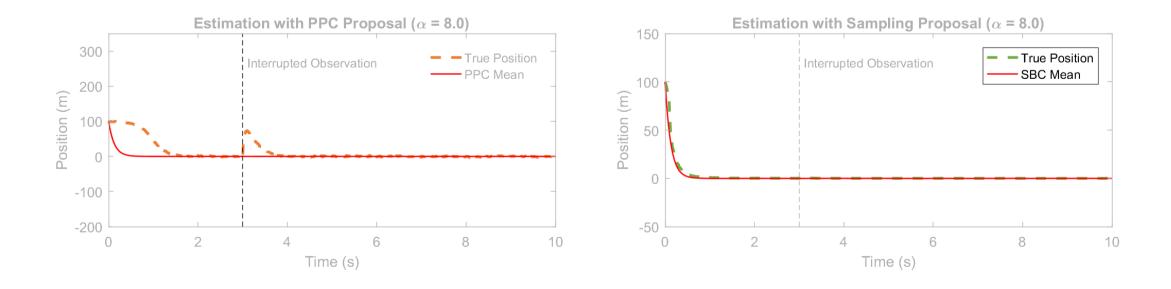
Optimal Estimation

 Kalman Filter (benchmark): Optimal estimation for linear motions with Gaussian noise ^[3]

- Physical SpaceInput Layer
 $p(\mathbf{r}_{in}(t)|s(t))$ Output Layer
 $p(s(t)|\mathbf{r}_{in}(0),...,\mathbf{r}_{in}(t))$ Results
 - Optimality of estimations



Recovery from interruptions



• Prediction step: $\check{\sigma}_s^2(t) = \exp(-2\alpha\Delta t) \,\hat{\sigma}_s^2(t - \Delta t)$ $\check{\mu}_s(t) = \exp(-\alpha\Delta t) \,\hat{\mu}_s(t - \Delta t)$

Correction step:
$$K(t) = \frac{\check{\sigma}_s^2(t)}{\sigma_{in}^2(t) + \check{\sigma}_s^2(t)}$$

 $\hat{\sigma}_s^2(t) = (1 - K(t))\check{\sigma}_s^2(t)$
 $\hat{\mu}_s(t) = \check{\mu}_s(t) + K(t) (\mu_{in}(t) - \check{\mu}_s(t))$

[1] Pouget, A., Beck, J. M., Ma, W. J., & Latham, P. E. (2013). Probabilistic brains: knowns and unknowns. Nature neuroscience, 16(9), 1170–1178.

[2] Grabska-Barwinska, A., Beck, J., Pouget, A., & Latham, P. (2013). Demixing odors-fast inference in olfaction. In Advances in neural information processing systems (pp. 1968–1976).

- [3] Barfoot, T. D. (2017). State estimation for robotics a matrix lie group approach. Cambridge University Press. doi: 10.1017/9781316671528
- [4] Beck, J. M., Latham, P. E., & Pouget, A. (2011). Marginalization in neural circuits with divisive normalization. Journal of Neuroscience, 31(43), 15310–15319.

